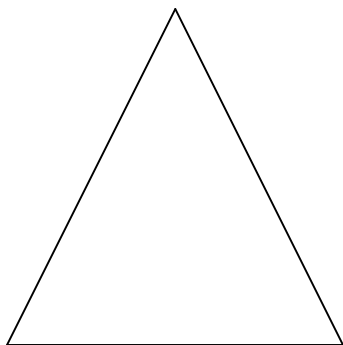


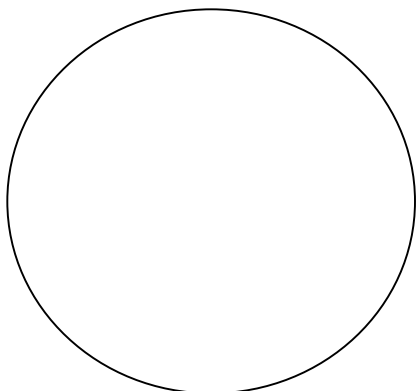
Using Shapes for Retelling a Story



The **beginning** of the story is represented by a triangle, because there are three things that we usually find out at the beginning of the story: the setting, the characters, and the problem—or the main idea of the story if there is no problem. Each point on the triangle reminds children about one of these three story elements.



The **middle** of the story is represented by a rectangle. This is where we usually find out the events that take place in order for the character(s) to solve the problem. Each side of the rectangle may help children think of the events as they occur in the story. In many stories children retell more than four events.



The **end** is represented by a circle, which illustrates the idea that the problem is solved or the main idea comes to a conclusion and the story is complete.